# Effects

* Add a lot of scenary in stations
* Add vegetation along the track
* Add workman before places where curve radius is very short (so you can slow down)
* Add numpad + + and numpad + - to control train break (like vR engine) to Ge 4/4 II
* Allow Thomson rolling stock coupling (visual bug and QD crash not fixed, out of scope)
* Change trolls to DTG default 2014 characters (from Thomson Albula) or optional to nicer and more various LGVmed characters (LGVmedSouth required)
* Change the color of most flashy plants
* Change sky to Kuju skydome (only 2D weather are affected)
* Fix the overpowered light of the Ge 4/4 II
* Raise the terrain so the track did no fly over the ground
* Remove nearly all low resolution decals
* Soomth the terrain
* Slow the max track speed to 65 Km/h to avoid unrealist turns

# Installation

First, backup your stuff !

Unzip the file in a temp location. There are 3 folders according to what you want to use :

1. Base required (Thomson Albula is required for platform characters) : Copy the content of Heidi Express folder into your Railworks folder.
2. Optional 1 : Lower max speed to 65 Km/h : Copy the content Heidi Express speed track folder into your Railworks folder.
3. Optional 2 : LGVmed platform characters (LGVMedSouth required) : Copy the content Heidi Express LGVmed folder into your Railworks folder.

# Important note

* Kuju.ap content some characters from Railsimulator which are provided with the Heidi Express in a sub folder of UMC (read the lines below).
* You don't need kuju.ap if you have EU and US assets packs.
* You can delete the folder Assets\UMC\AddonRhB\Scenery\Vehicles\Vegetation which is 100% useless, just a copy of Assets\UMC\AddonRhB\Scenery\Vegetation (which is used)
* You can delete the folder RailWorks\Assets\UMC\AddonRhB\Scenery\Kuju\_Characters, the patched route did not use any of those files
* Rail-sim.de modder can use the patch to improve any route.

# Uninstall

Reinstall the route or your backup.